

Money Monsters Challenge Guidelines

Theme

Money management, Health and Wellbeing

- i. Aim: Children will explore how healthy money choices can impact their bodies, mind and finances.

The educational game Money Monsters teaches children how to make healthy money choices. It shows children the direct link between money management and wellbeing (health and happiness). The monster Nugget can earn money by going to work and can choose how to spend the money earned which affects his health and happiness. Depending on Nugget's healthy money choices throughout his life he can either win and retire as a healthy happy monster or lose with a lot of debt and even end up in jail miserable.

- ii. Objective: To encourage teachers and parents to help the children explore the impact money choices can have on their health and wellbeing.
- iii. Overall objective: To encourage children to understand the connection between money management and universal issues affecting the local and global community.

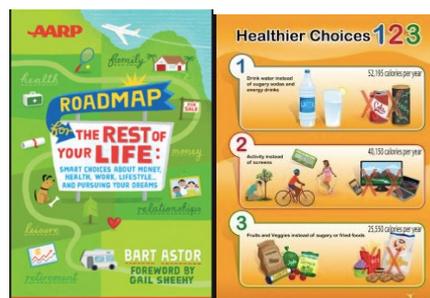
Challenge

GEMMA is challenging children to use the Money Monster Nugget to create something that helps people take care of their money and their wellbeing by making healthy money decisions. They can present their idea in any way they wish as long as their entry is uploaded onto the Gemma site in 2D format. These could include:

- i. A poster,
- ii. A comic strip
- iii. a board game,
- iv. a story or an article

GEMMA would like the children to be as creative as possible using Nugget and his friends as the main actor.

Some examples of posters:



How to enter

1. Got to <https://gemma.gov.mt/moneymonsterchallenge/>
2. Complete the short online entry form with the child's school details and agreeing to the terms. All entries must be completed by a parent.
3. Once you have created your design upload the contents together with the completed challenge form onto the Money Monsters competition site

All entries must be received by the 30th September 2021

All entries must be submitted by a teacher or parent on behalf of the child

- Open for 6 – 11-year-olds
- Free to enter

Criteria

All entries should demonstrate:

1. A clear link between money management and wellbeing (health and happiness). Therefore, there needs to be a clear rationale behind their creation showing how the item they have created could help people take care of BOTH their money and their wellbeing (health & happiness).
2. Participants will be judged on the idea / rationale for their creation as well as the learning they demonstrate. Judges will be looking for children to show an awareness of issues and a creative thoughtful idea. participants will be not be judged on the format they choose.

Eligibility

To be eligible:

- Entries must not be larger than A3 and can be either landscape or portrait, handwritten, hand drawn, or a printed copy created on a computer and must be 2D.
- Entries must not include photos of the children.
- Entries must be accompanied by a completed online *Competition form*

Prizes

- An overall school winning entry will receive a book voucher from agenda
- 1st Prize for winning participant of the winning entry will receive a €50 One4All voucher.
- The two runner up entries will receive a €25 euros One4All voucher for each participant.